

BATTLETECH™

BATTLEMECH RECORD SHEET

MECH DATA

Type: Longshot LNG-2 (Reskov)

Movement Points: **Tonnage:** 35
Walking: 7 **Tech Base:** Mixed
Running: 11 **Rules Level:** Standard
Jumping: 6 **Role:** Striker
Engine Type: 245 XL

Weapons & Equipment Inventory

Qty	Type	Loc	Ht	Dmg	Min	Sht	Med	Lng
1	Streak SRM 6 (C)	LT	4	2[Msl [M,C]	—	4	8	12
1	ER Medium Laser (C)	LT	5	7 [DE]	—	5	10	15
1	ER Small Laser (C)	LT	2	5 [DE]	—	2	4	6
1	Streak SRM 6 (C)	RT	4	2[Msl [M,C]	—	4	8	12
1	ER Medium Laser (C)	RT	5	7 [DE]	—	5	10	15
1	Small Laser (C)	RT	1	3 [DE]	—	1	2	3
1	Targeting Computer (C)	HD	—	[E]	—	—	—	—

Ammo: (Streak SRM 6) 30

BV: 1,787



WARRIOR DATA

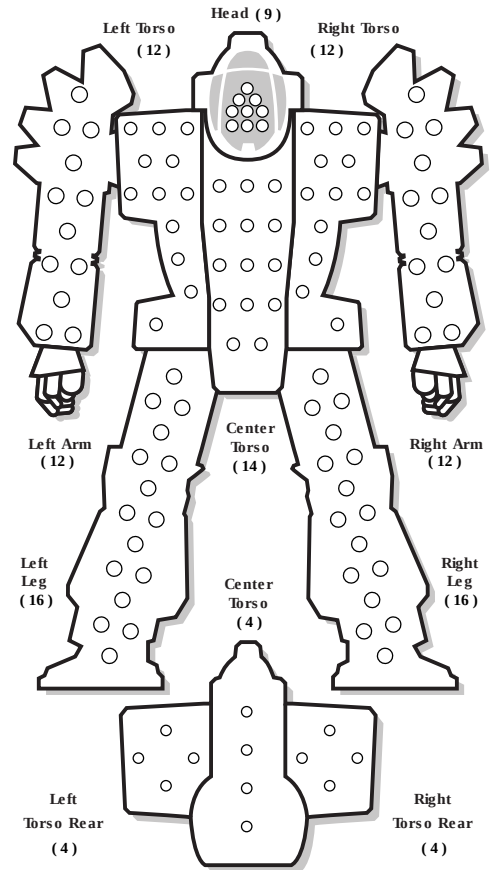
Name: _____

Gunnery Skill: _____ Piloting Skill: _____

Hits Taken	1	2	3	4	5	6
Consciousness #	3	5	7	10	11	Dead

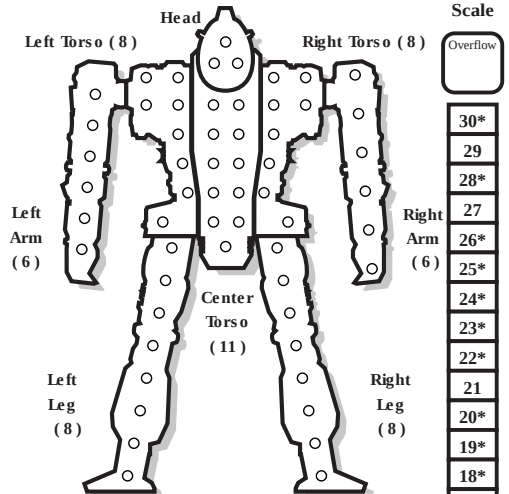
ARMOR DIAGRAM

Ferro-Fibrous



INTERNAL STRUCTURE DIAGRAM

Endo Steel



Heat Scale

Overflow

30*
29
28*
27
26*
25*
24*
23*
22*
21
20*
19*
18*
17*
16
15*
14*
13*
12
11
10*
9
8*
7
6
5*
4
3
2
1
0

CRITICAL TABLE

Left Arm

- Shoulder
- Upper Arm Actuator
- Lower Arm Actuator
- Hand Actuator
- Endo Steel
- Endo Steel

1-3

- Endo Steel
- Endo Steel
- Ferro-Fibrous [Clan]
- Ferro-Fibrous [Clan]
- Ferro-Fibrous [Clan]
- Ferro-Fibrous [Clan]

4-6

Left Torso

- XL Fusion Engine
- XL Fusion Engine
- XL Fusion Engine
- Double Heat Sink [Clan]
- Double Heat Sink [Clan]
- Streak SRM 6 [Clan]
- Streak SRM 6 [Clan]
- ER Medium Laser [Clan]
- ER Small Laser [Clan]
- Ammo (Streak SRM 6) 15
- Endo Steel
- Endo Steel

1-3

4-6

Left Leg

- Hip
- Upper Leg Actuator
- Lower Leg Actuator
- Foot Actuator
- Jump Jet
- Jump Jet

Head

- Life Support
- Sensors
- Cockpit
- Targeting Computer [Clan]
- Sensors
- Life Support

1-3

Center Torso

- XL Fusion Engine
- XL Fusion Engine
- XL Fusion Engine
- Gyro
- Gyro
- Gyro

1-3

4-6

- Gyro
- XL Fusion Engine
- XL Fusion Engine
- XL Fusion Engine
- Jump Jet
- Jump Jet

Engine Hits ○○○○
Gyro Hits ○○○○
Sensor Hits ○○○○
Life Support ○



Damage Transfer Diagram

Right Arm

- Shoulder
- Upper Arm Actuator
- Lower Arm Actuator
- Endo Steel
- Endo Steel
- Endo Steel

1-3

- Endo Steel
- Ferro-Fibrous [Clan]
- Ferro-Fibrous [Clan]
- Ferro-Fibrous [Clan]
- Roll Again
- Roll Again

4-6

Right Torso

- XL Fusion Engine
- XL Fusion Engine
- XL Fusion Engine
- Streak SRM 6 [Clan]
- Streak SRM 6 [Clan]
- ER Medium Laser [Clan]
- Small Laser
- Ammo (Streak SRM 6) 15
- Endo Steel
- Endo Steel
- Endo Steel
- Endo Steel

1-3

4-6

Right Leg

- Hip
- Upper Leg Actuator
- Lower Leg Actuator
- Foot Actuator
- Jump Jet
- Jump Jet

HEAT DATA

Heat Level*	Effects	Double Heat Sinks: 10 (20)
30	Shutdown	○
28	Ammo Exp, avoid on 8+	○
26	Shutdown, avoid on 10+	○
25	-5 Movement Points	○
24	+4 Modifier to Fire	○
23	Ammo Exp, avoid on 6+	○
22	Shutdown, avoid on 8+	○
20	-4 Movement Points	○
19	Ammo Exp, avoid on 4+	○
18	Shutdown, avoid on 6+	○
17	+3 Modifier to Fire	○
15	-3 Movement Points	○
14	Shutdown, avoid on 4+	○
13	+2 Modifier to Fire	○
10	-2 Movement Points	○
8	+1 Modifier to Fire	○
5	-1 Movement Points	○